

**NAME:** Alina Garcia **GENDER:** Female  
**PROFESSION/PARADIGM:** Gym Instructor  
**AGE:** 29 **HEIGHT:** 5'5" **WEIGHT:** 130 lbs



**REASON**

0

FIRST AID \_\_\_\_\_  
 GEN. KNOWLEDGE \_\_\_\_\_  
 LOCK-PICKING\* \_\_\_\_\_  
 MECHANICS\* \_\_\_\_\_  
 SCHOLAR \_\_\_\_\_  
 SURGERY\* \_\_\_\_\_

**ACUMEN**

1

GAMBLING \_\_\_\_\_  
 INVESTIGATION \_\_\_\_\_  
 NAVIGATION \_\_\_\_\_  
 PERCEPTION \_\_\_\_\_  
 SCAVENGING \_\_\_\_\_  
 STREETWISE +1 \_\_\_\_\_  
 SURVIVAL +1 \_\_\_\_\_

**PHYSICALITY**

2

ATHLETICS +3 \_\_\_\_\_  
 DEMOLITIONS\* \_\_\_\_\_  
 HUNTING \_\_\_\_\_  
 MELEE WEAPONS \_\_\_\_\_  
 SOLDIERING +2 \_\_\_\_\_  
 UNARMED COMBAT +3 \_\_\_\_\_

**INFLUENCE**

0

ANIMAL HANDLING \_\_\_\_\_  
 BARTER \_\_\_\_\_  
 CHARM +2 \_\_\_\_\_  
 DECEPTION \_\_\_\_\_  
 ENTERTAINMENT \_\_\_\_\_  
 INSPIRATION +1 \_\_\_\_\_  
 INTIMIDATION \_\_\_\_\_

**DEXTERITY**

2

DODGE +2 \_\_\_\_\_  
 DRIVING \_\_\_\_\_  
 HEAVY WEAPONS\* \_\_\_\_\_  
 RANGED WEAPONS \_\_\_\_\_  
 SLEIGHT OF HAND \_\_\_\_\_  
 STEALTH \_\_\_\_\_

**SPECIALIZATIONS**

**AMMO TRACKING**

**WEAPON 1** 0000000000  
**WEAPON 2** 0000000000  
**WEAPON 3** 0000000000

**BACKSTORY**

Inspired by the immortal words of her grandmother, Alina has lived her life by a very simple motto:  
 Don't take anyone's shit.

Naturally competitive, she was raised by her father to be an athlete and in high school she competed at the national level in track as well as Judo and Tai Kwan Do. Her hope was to become an Olympian but her father's death just after graduation meant she needed to make money to help her mom survive. Using what little inheritance her father had left her, she opened her own Dojo and built a successful business over the next few years.

As the rioting and looting got worse, her boyfriend, Saul, had insisted they needed the work with what remained of the local gang his brother was part of. However, the gang leader, a malignant agent of chaos called Macro, had tried to force himself on Alina, in front of Saul. She broke his nose and wrist and was as lucky to have not been shot then by Macro's men, as Macro was that she hadn't broken his neck.

Saul had tried to make excuses for her, and she left them all behind that night.

Since then, she has kept moving. She only recently met up with the other survivors in the group and is still trying to decide if she can trust them or not.

**BACKGROUND COMPLICATION:** Personal Enemy **MOTIVATION:** Stay Alive

**WOUNDS:** 14 **RESILIENCE:** 8 **DM-MELEE:** 2 **DM-RANGED:** 2 **WILD:** ~~0~~  
**INIT:** 2d6+3 **ENCUM.:** 8 **MORALITY:** 3 **CDP:** 0

WEAPONS								
Name	Type	Range	WP	RP	Ammo	Ammo	Enc	Notes
Shotgun	Ranged	Close	10+1d6	50%	Common	5	2	Hits grouped targets at Close Range
Hunting Knife	Melee	Engaged	2+1d6	50%	Common		1	Requires DEX of 4 to use or -2 CMod
Unarmed	Melee	Engaged	1d3+5	100%	Common	-	-	1d3 + PHY + Unarmed Combat

EQUIPMENT		
Name	Enc	Special Qualities
Survival Kit	1	Tent, Sleeping Bag, Fire-starting Kit

ARMOR		
Name	Enc	DM

RATIONS		
Name	# Days	Enc
Standard	2	2