

**NAME:** Carly Calhoun **GENDER:** Female  
**PROFESSION/PARADIGM:** Trail Guide  
**AGE:** 29 **HEIGHT:** 5'6" **WEIGHT:** 138 lbs



**REASON**

0

FIRST AID +1  
 GEN. KNOWLEDGE  
 LOCK-PICKING\*  
 MECHANICS\*  
 SCHOLAR  
 SURGERY\*

**ACUMEN**

2

GAMBLING  
 INVESTIGATION  
 NAVIGATION +2  
 PERCEPTION +1  
 SCAVENGING +1  
 STREETWISE  
 SURVIVAL +3

**PHYSICALITY**

2

ATHLETICS +1  
 DEMOLITIONS\*  
 HUNTING +3  
 MELEE WEAPONS +1  
 SOLDIERING  
 UNARMED COMBAT

**INFLUENCE**

0

ANIMAL HANDLING  
 BARTER  
 CHARM  
 DECEPTION  
 ENTERTAINMENT  
 INSPIRATION  
 INTIMIDATION

**DEXTERITY**

1

DODGE  
 DRIVING  
 HEAVY WEAPONS\*  
 RANGED WEAPONS +1  
 SLEIGHT OF HAND  
 STEALTH +1

**SPECIALIZATIONS**

**AMMO TRACKING**

WEAPON 1 ○○○○○○○○○○  
 WEAPON 2 ○○○○○○○○○○  
 WEAPON 3 ○○○○○○○○○○

**BACKSTORY**

Born in Delaware, Carly moved to Montana with her mother after her parents divorced and split her time between the states. Carly has yet to meet a trail or mountain she didn't fall in love with and has spent the last few years as a trail guide in various parts of the US.

She returned to Delaware when her father got sick, early on in the pandemic and soon found herself unable to leave and with no where to really go back to. Her father's sister lived nearby on a farm, and Carly found herself spending an increasing amount of time with her Aunt Jenny and Uncle David. When the food riots started, Carly moved out to the farm to live with them and has been there for the best part of the last year.

She was away with her uncle when the strangers with guns arrived and even had she been there, she knows she wouldn't have been able to save her aunt, she just would have died alongside her. Although she has experienced as much death as anyone, seeing her aunts mangled corpse had a profound affect on Carly and although she would like revenge, mostly she wants to just feel safe again.

Not that anything in this new world feels safe anymore.

**BACKGROUND COMPLICATION:** Loss **MOTIVATION:** Find Safety

**WOUNDS:** 13 **RESILIENCE:** 8 **DM-MELEE:** 2 **DM-RANGED:** 1 **WILD:** ~~1~~  
**INIT:** 2d6+4 **ENCUM:** 8 **MORALITY:** 3 **CDP:**

WEAPONS								
Name	Type	Range	WP	RP	Ammo	Ammo	Enc	Notes
Baton	Melee	Engaged	3+1d6	50%	Common	-	1	
Hunting Knife	Melee	Engaged	2+1d6	50%	Common	-	1	Requires DEX of 4 to use or -2 CMod
Light Pistol	Ranged	Close	3+1d6	50%	Common	4	1	Hits grouped targets at Close Range
Unarmed	Melee	Engaged	1d3+2	100%	Common	-	-	1d3 + PHY + Unarmed Combat

EQUIPMENT		
Name	Enc	Special Qualities
Survival Kit	1	Tent, Sleeping Bag, Fire-starting Kit

ARMOR		
Name	Enc	DM

RATIONS		
Name	# Days	Enc
Standard	2	2